

**CITY OF MORIARTY  
REGULAR COUNCIL MEETING  
AUGUST 25, 2021 @ 7:30 P.M.**

Join Zoom Meeting/202 Broadway St. S – Moriarty, NM 87035

- a. **Welcome**
- b. Pledge of Allegiance
- c. Roll Call of Council members
- d. Identification of Virtual Callers
- e. Add to agenda (for discussion only) Pursuant to 10-15-1 through 10-15-4 (NMSA 1978) these issues can be addressed in general. No decision can be rendered at this meeting.

**CONSENT AGENDA**

**1. CONSIDER AND ACT UPON APPROVAL OF CONSENT AGENDA ITEMS:**

- a. Approval of Billing Adjustments
  - 2070901 – (-61.25)
  - 1101403 – (-132.29)
  - 6002801 – (-10735.02) Incorrect Manual Entry for Penalty
  - 2071301 – (-51.56)
  - 2261801 – (-81.91)
- b. Approval to call for Public Hearing – Zone Change C-2 TO M-1 (M-T & Associates)
- c. Approval of Bills – Pending Council Review

Motion \_\_\_\_\_ Second \_\_\_\_\_

**PUBLIC HEARING**

**ORDINANCE NO. O-2021-09 – AN ORDINANCE ADOPTING A MUNICIPAL GROSS RECEIPTS TAX – IMPOSING AN EXCISE TAX EQUAL TO ON-HALF PERCENT (0.5%) OF THE GRT REPORTED AS IT NOW EXISTS**

**2. CONSIDER AND ACT UPON APPROVAL OF O-2021-09**

Motion \_\_\_\_\_ Second \_\_\_\_\_ Action \_\_\_\_\_

**PUBLIC HEARING**

**INFRASTRUCTURE CAPITAL IMPROVEMENTS PLAN – 2023-2027**

**3. CONSIDER AND ACT UPON APPROVAL OF 2023-2027**

Motion \_\_\_\_\_ Second \_\_\_\_\_ Action \_\_\_\_\_

**POLICE AND PUBLIC WORKS LEASES**

**4. CONSIDER AND ACT UPON APPROVAL TO PAY OUTSTANDING LEASES FOR MPD AND PUBLIC WORKS UNITS**

Motion \_\_\_\_\_ Second \_\_\_\_\_ Action \_\_\_\_\_

**MPD – CHIEF URBINA**

**5. CONSIDER AND ACT UPON APPROVAL OF PROPOSED RATE FOR OFFICER STARTING PAY**

Motion\_\_\_\_\_Second\_\_\_\_\_Action\_\_\_\_\_

**DEPARTMENT UPDATES**

**CLOSED SESSION**

**6. Pursuant to SS10-15-1-H (8) Discussion of, purchase, acquisition, and disposal, of real property or water rights by the public body for municipal buildings**

Motion\_\_\_\_\_Second\_\_\_\_\_Action\_\_\_\_\_

**7. OPEN SESSION**

Motion\_\_\_\_\_Second\_\_\_\_\_Action\_\_\_\_\_

**8. RECORD ACTIONS**

Motion\_\_\_\_\_Second\_\_\_\_\_Action\_\_\_\_\_

**9. ADJOURN**